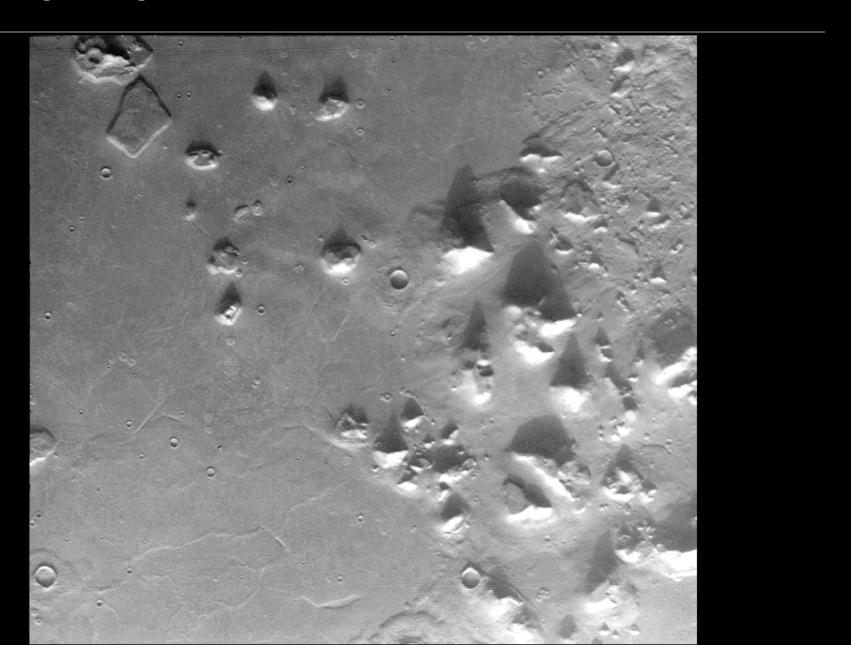
Image Analysis for Skeptics: From Faces to Pyramids

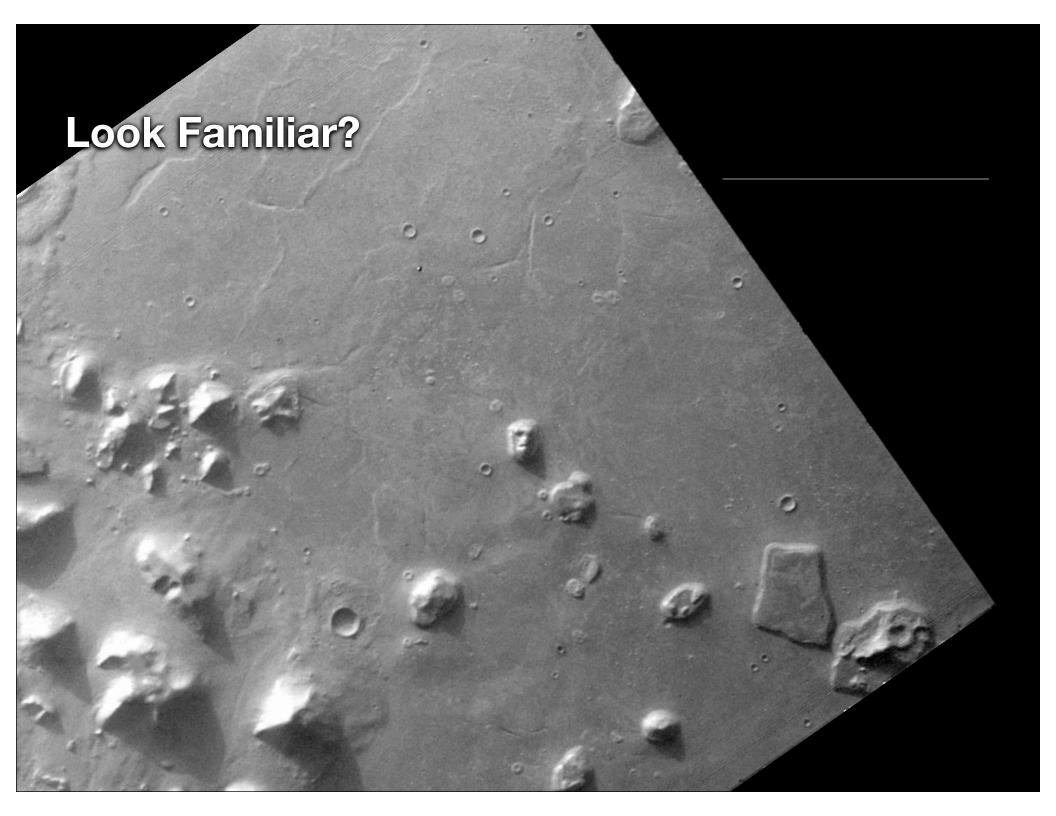
Stuart). Robbins

B.S., M.S., Fh.D. (we know what that stands for ... first word is "bull")

PODCAST PODCAST.SJRDESIGN.NET <u>BLOG</u> PSEUDOASTRO.WORDPRESS.COM

Look Familiar?





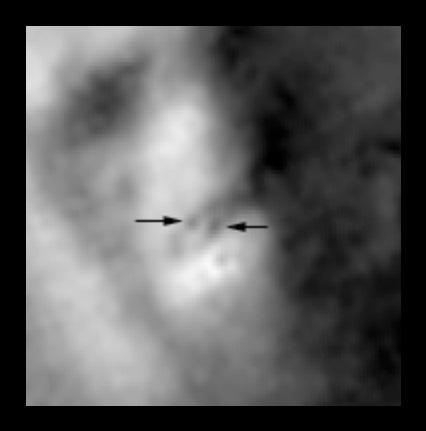
The Face on Mars



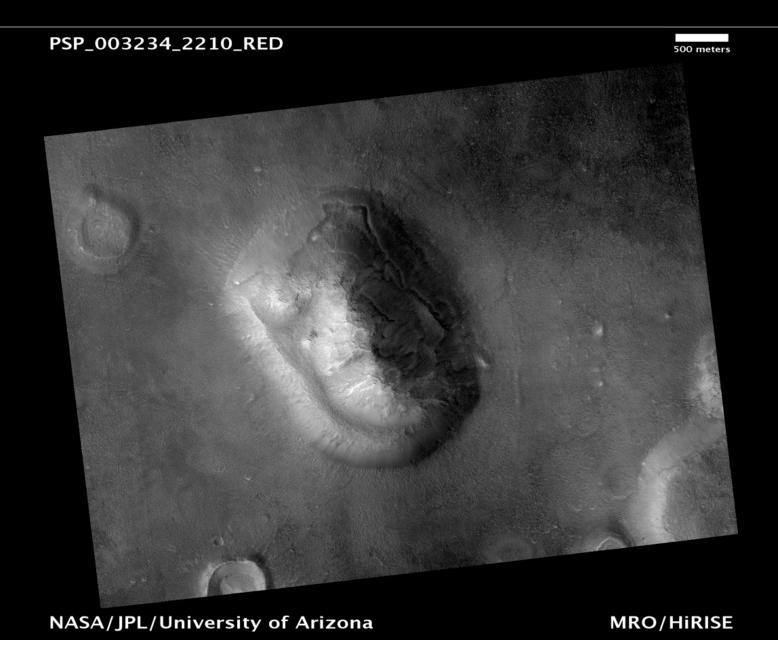
The Face on Mars



The Face on Mars ... Has Teeth?



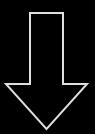
The "Face" on Mars ... Has Teeth?

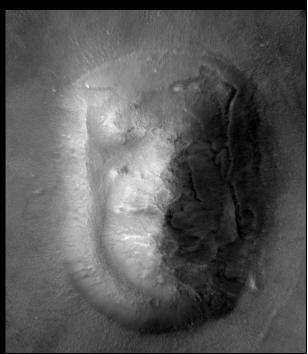


Why Rehash the Face?

- Situation: few pixels, lots of image noise, and a weird feature.
- Question: What's real, what isn't? What might be real?
- ... And, how can you tell?









Photograph = 3D "light" "graph"



Black and White Photography

• When you take a photo, what are you actually imaging?

Black and White Photography

- When you take a photo, what are you actually imaging?
 - The object,
 - anything in the lens, and
 - any abnormalities in the recording medium (glass plates, film, tape, CCD, CMOS, etc.).



Removing Random Noise?

- "Noise" is present in any image. On film, it's because of grain. On digital, it's because of stray electrons and statistical counting uncertainties.
- How can you reduce the pixel-level noise?



Removing Noise?

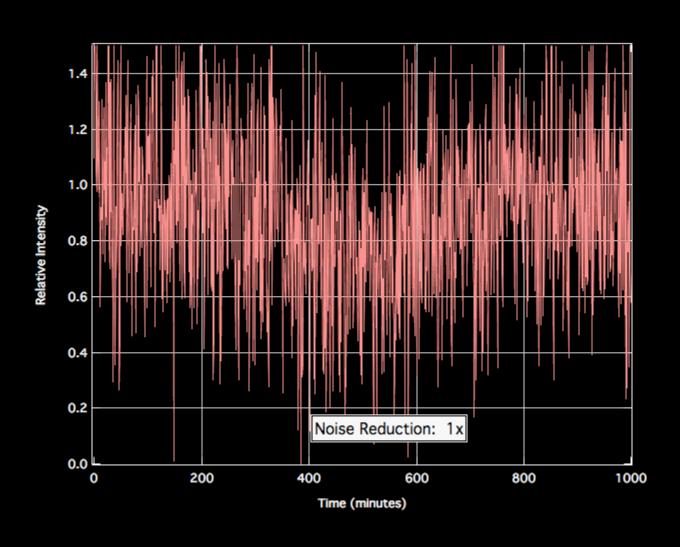
• "Noise" is present in any image. On film, it's because of grain. On digital, it's because of stray electrons and statistical counting uncertainties.

• How can you reduce the pixel-level noise?

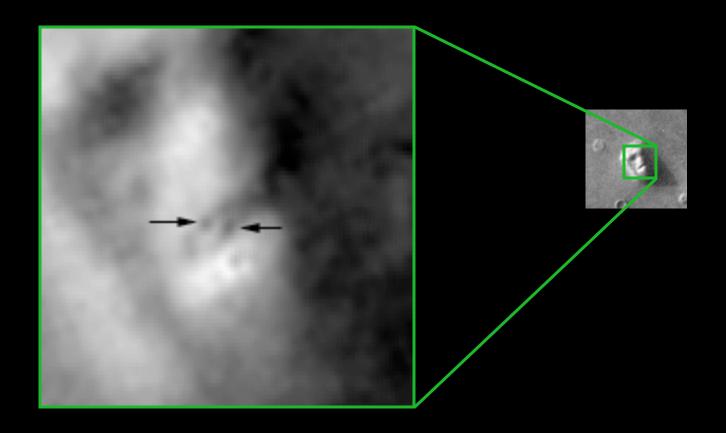
- Use a longer exposure.
- Lower "ISO" settings.
- Take multiple images and combine them.
- →2x longer exposure, 2^{1/2} (1.4x) LESS noise



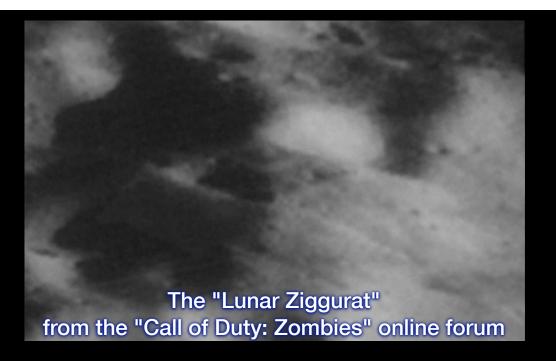
Removing Noise: Example



Revisiting the Teeth: Are they real?



Apply this (and More) to a Ziggurat* on the Moon





• What are the big red flags?

The "Lunar Ziggurat" from the "Call of Duty: Zombies" online forum

• What are the big red flags?

- origin of image (NOT an ad hominem / non sequitur)
- texture and high noise level
- it looks fake ...

The "Lunar Ziggurat" from the "Call of Duty: Zombies" online forum

*Key reasons why this is probably fake:

1. Noise.



The "Lunar Ziggurat"
from the "Call of Duty: Zombies" online forum

- *Key reasons why this is probably fake:
 - 1. Noise.
 - 2. More shadowed regions in the ziggurat image.





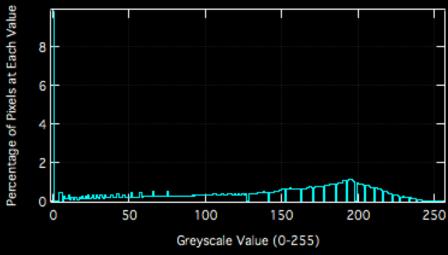
- *Key reasons why this is probably fake:
 - 1. Noise.
 - 2. More shadowed regions in the ziggurat image.
 - 3. Less dynamic range in ziggurat image.

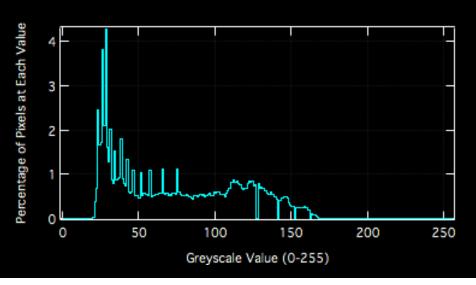


The "Lunar Ziggurat" from the "Call of Duty: Zombies" online forum









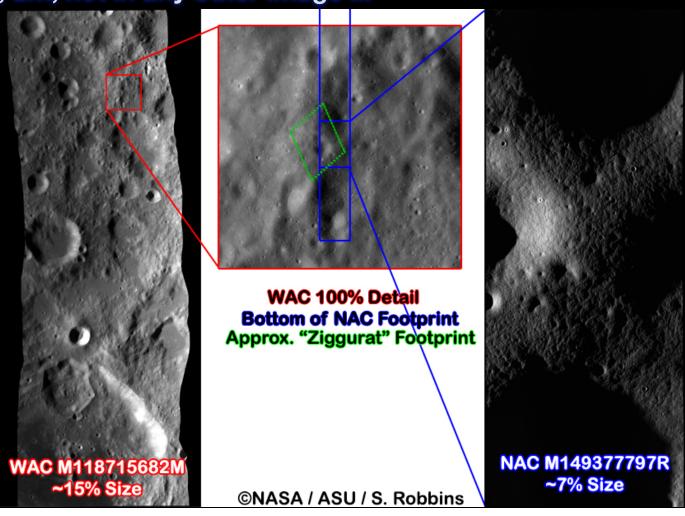
- *Key reasons why this is probably fake:
 - 1. Noise.
 - 2. More shadowed regions in the ziggurat image.
 - 3. Less dynamic range in ziggurat image.
 - 4. Parts of ziggurat in shadow are lit up.

The "Lunar Ziggurat" from the "Call of Duty: Zombies" online forum

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 - 1. Noise.
 - 2. More shadowed regions in the ziggurat image.
 - 3. Less dynamic range in ziggurat image.
 - 4. Parts of ziggurat in shadow are lit up.
 - 5. It's, um, not in any other image ...

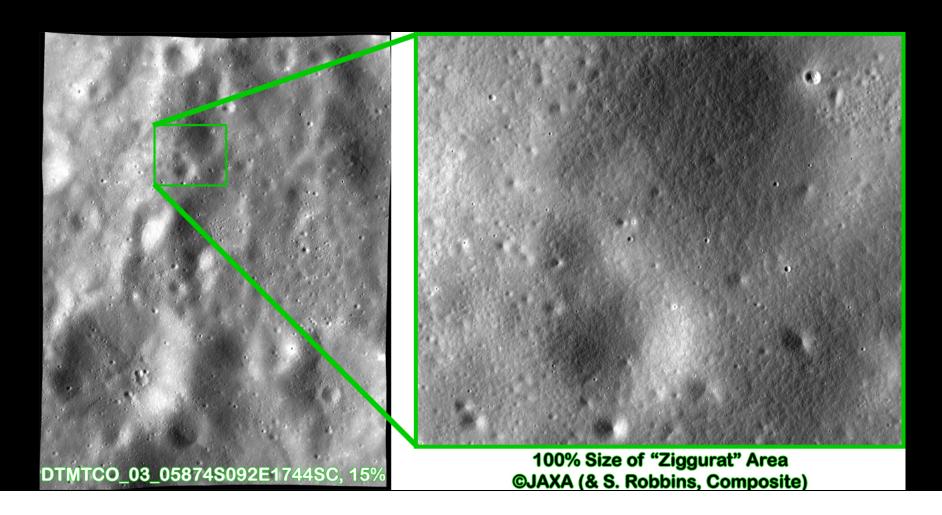
*Key reasons why this is probably fake:

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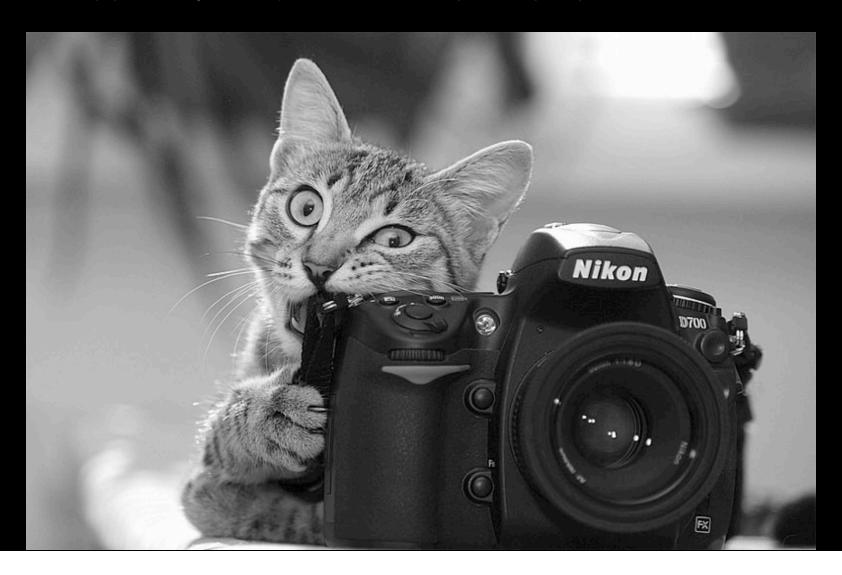
*Key reasons why this is probably fake:

5. It's, um, not in any other image ...



Going Further

• Cameras (optical systems) are not as simple as people think!



Going Further

- Cameras (optical systems) are not as simple as people think!
- Thinking of a photograph as a 3-D color-coded graph of light helps.
- **ANYTHING** you do to an image, except rotating by ±90° intervals or mapping/inverting color, changes the information that's there.
- Figuring out if something is faked can take a lot of work, but there are often "tells."

